Dect 1802 Qk 7/19/02 3:44 PM Page 1

Start Here! 1 2 3

Quick Start Guide - next page...

DECT 1802

Optional Handset and Charge Base

Suits Models-
Dect 1805
Dect 1806
Dect 1807



Quick Start Guide

Quick Start Guide

Uniden

Dect 1802 Qk 7/19/02 3:44 PM Page 2



This symbol indicates important operating and servicing instructions.

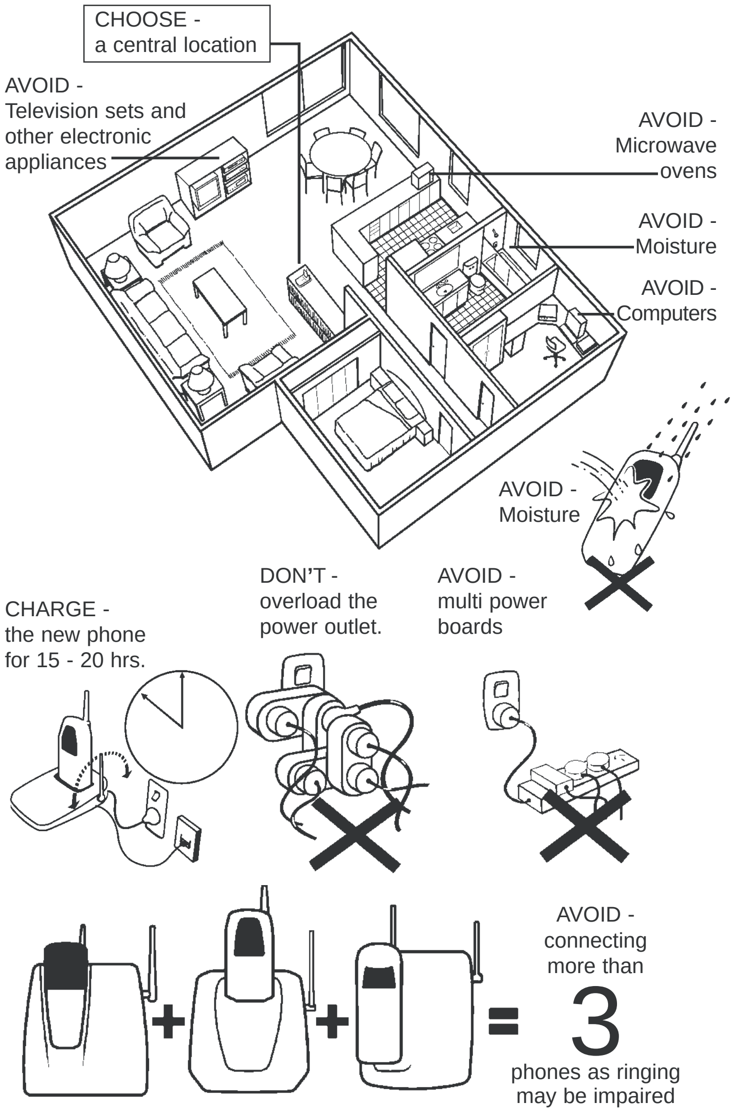


The earcap of this telephone may attract and retain small metallic objects

INSTALLATION & SAFETY

Choosing the best location for your phone

When choosing a location for your phone there are a number of appliances the phone should not be near, and areas you should avoid.



NOTE: ringing will not be impaired by extra cordless handsets

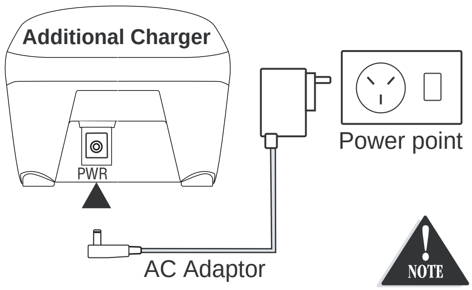
This page is a very condensed version of your owners manual. It is designed to allow you to get your phone installed and operating as quickly as possible - however it does not attempt to explain any of the advanced features of your phone.

Start Here! 1 2 3

Quick Reference Guide

Step 1 Installation

1. Plug the AC Adaptor cord into the charge base unit, then into the power point.



NOTE

Use only the Uniden AC adaptors supplied with this unit

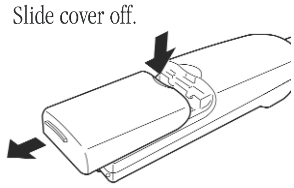
NOTE

Use only the battery pack suppllied or rechargable AA NiCad Batteries.
DO NOT USE STANDARD BATTERIES

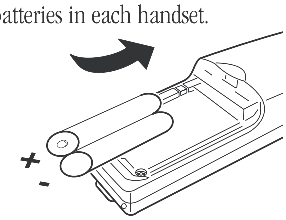
Step 2

Installing the Handset Batteries

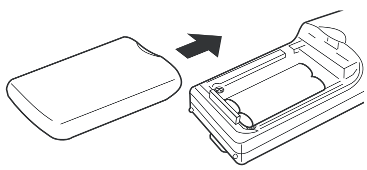
1. Press battery cover to release. Slide cover off.



2. Install the 2 rechargeable batteries in each handset.

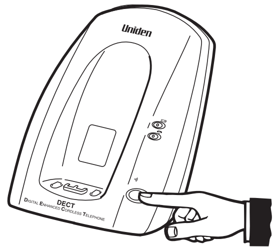


3. Slide the battery covers back until they snap into place.



4. Place the handset on the charge base and charge uninterrupted for 15 hours.

Step 3



Registering a handset to a base unit

Press and hold (Page) on the Main Base 5 seconds.
The Talk LED on the main Base will flash.
Press (menu) then (5) on the handset.

The available main Base numbers (1 to 4) are displayed.



Select the first available Base Station number.
As confirmation, the user is prompted for the System PIN number.

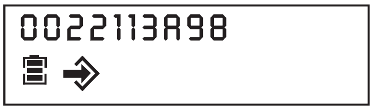
NOTE: The default System PIN (the PIN that the unit arrives with) is 1111 (see page 9) .

Press the 4 Digit Pin number
(default (1) (1) (1) (1))

If this is entered correctly, the Handset will start to search for the Base Station.

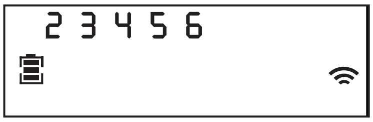
NOTE: If the PIN is incorrect, a single low tone will be heard and another opportunity to enter the PIN is offered.

The Handset will display the Base Station RFPI. (The RFPI is a unique 10 digit number to each Base Station and serves to indicate that a Base Station has been located.)



Press (menu) to accept the RFPI.

Finally a Handset number must be selected. Each Base Station can support up to six Handsets. The available Handset numbers are displayed:



Select the first available Handset number.
eg. Press (2) .

Note: the display shows the Base Station (left) and Handset (right) numbers:



To make a call
1. Press (talk) and listen for the dial tone.
2. Dial phone number.
OR
1. Dial phone number
2. Press (talk) .

To hang up
Press (talk) or place the handset back on the base unit.

To answer a call
When handset is on the base unit: Remove handset from the base and speak.

If handset is off the base unit: Pick up handset, press (talk) and speak.

CONTENTS

Dect 1802 Qk 7/19/02 3:45 PM Page 6

> **NOTE**
>
> If anything is missing, please contact your dealer immediately.

> **NOTE**
>
> Use only 1.2 volt Ni Cad Rechargeable Batteries

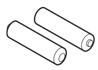
INCLUDED IN YOUR PACKAGE

Introduction

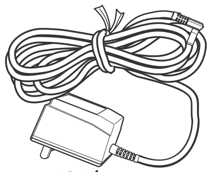
Please read this Guide before use and then save it in a convenient place for future reference.

Whats in the Box?

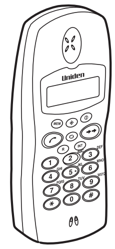
Check these items have been included in the box.



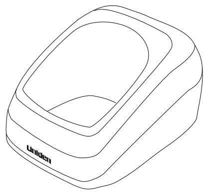
2 x Batteries



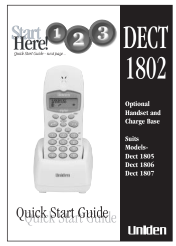
AC Adapter



Handset



Additional Charger

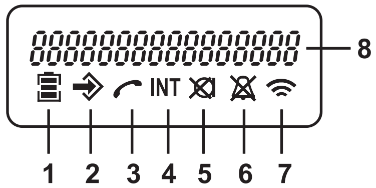


Printed Materials

HANDSET DISPLAY

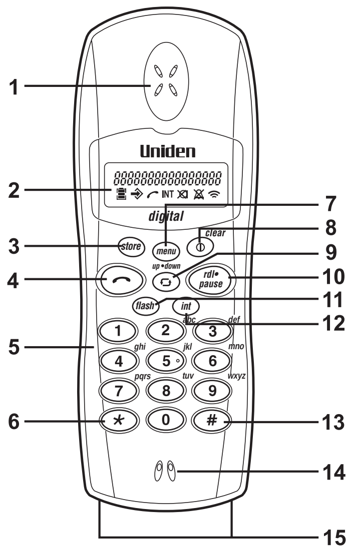
- All icons displayed -

1) Battery icon **2)** Menu icon
3) External Call icon **4)** Internal Call icon
5) Microphone mute icon **6)** Ringer Off icon
7) Range icon **8)** Alphanumeric indicator



HANDSET

1) Handset earpiece
2) LCD display
3) Store key
4) Talk key
5) Numeric keypad
6) ⁎ key
7) Menu key
8) Power/Delete key
9) Up/Down key (Cycle)
10) Redial/Pause key
11) Flash key / Call Waiting
12) Internal Call key
13) # key
14) Handset microphone
15) Charging contacts



WARNING

Only use the batteries supplied or rechargable AA Ni Cad batteries. DO NOT USE STANDARD BATTERIES.

CHARGING THE HANDSET BATTERIES

Charging of the Handset batteries takes place automatically when the Handset is placed on the Main Base or Additional Charger.
An LED on the side of the Base Station indicates that the Handset is charging.
When first setting up, the batteries should be charged uninterrupted for 15-20 hours; this will ensure that they are fully charged.
In use, it is advisable to return the Handset to the Charge Base to be charged at regular intervals. After fully charging the Handset during setting up, the Handset should never require longer than about six hours to return to its fully charged condition, e.g. overnight.
When the battery is fully charged:

- 6 Hours talk time
- 120 Hours Standby time

DESCRIPTION OF HANDSET KEYS

(talk key)	**Talk Key:** Pressing (talk key) is equivalent to picking up a conventional telephone.
store	**Memory Key:** Used to access Dialling Memories.
(cycle key)	**Up/Down (Cycle) Key:** Some settings offer a series of options, e.g. Five ring styles are offered. These options can be selected either by pressing the appropriate number key or by cycling through the options using the (cycle key) key.
rdl• pause	**Redial / Pause Key:** Recalls and displays the last four telephone numbers called.
flash	**Flash / Call Waiting:** Used to access call waiting or to access some features of a business PABX
int	**Internal Call Key:** If you have more than one handset registered on the Main Base, then internal calls may be made between these handsets.
menu	**Program Mode:** Used to programme speed dial numbers and telephone settings.
(power key)	**Power / Delete Key:** The Power / Delete Key serves three functions on the Handset: **Power On/Off** **Last Digit Delete** **Program Abort**

SETTING UP

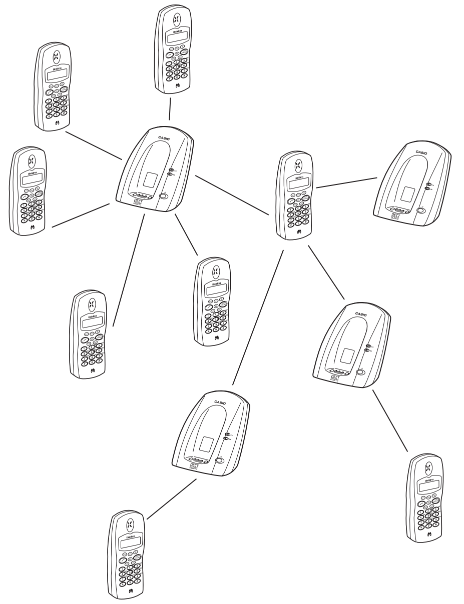
DESCRIPTION OF DISPLAYED SYMBOLS

EXTERNAL CALL	The External Call icon is visible when is pressed. The icon flashes when: there is an incoming call, a call has been dropped, another Handset is using the external line
INTERNAL CALL INT	If you have more than one handset registered to the Main Base, then internal calls may be made between these handsets.
BATTERY LEVEL	Indicates the current battery status. When the battery is empty the Low Battery Warning Tone will sound if it is set. Thirty seconds later the Handset will 'close down'.
MICROPHONE MUTE	The Handset microphone has been muted during a call.
RINGER OFF	The Handset ringer has been turned off.
SIGNAL RANGE	Indicates signal strength to handset. All segments are flashed when the handset is searching for a Main Base.

ADVANCED FUNCTIONS

Handset Registration

Handsets need to be registered with Base stations. Each Handset can be registered with up to four Base stations. Up to six Handsets can be registered to each Base station.



GAP Registration

This Telephone conforms to the GAP (Generic Access Profile) standard. This means that the Handset can be registered with base stations made by other manufacturers, provided that they also comply with the GAP requirements. Similarly other manufacturer's handsets can be registered with the Base station.

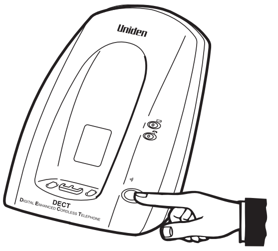
For the registration procedure associated with non-Uniden equipment, the relevant user documentation should be consulted.

It should be noted that other brand equipment might not provide the comprehensive features available with this telephone.

NOTE Since registration of a Handset must be completed within 90 seconds, it may be advisable to review these instructions before starting.

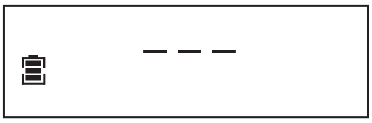
Dect 1802 Qk 7/19/02 3:45 PM Page 10

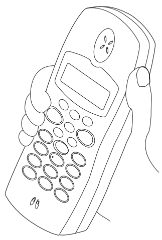
BASE STATION REGISTRATION KEY



Press and hold the Base Station (Page) key for five seconds. The Talk LED on the Base Station will flash to indicate that it is in registration mode. The user then has 90 seconds to complete the handset registration procedure.

An unregistered Handset shows the display shown below:





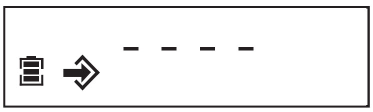
Press (menu) then (5).

The available Base Station numbers (1 to 4) are displayed.



NOTE: If the handset is already registered onto a Base Station, then the number of the Base Station will flash. If you have more than one Base Station and are registering the handset onto a second Base Station, then you should select the first number that is not flashing.

Select the first available Base Station number.
As confirmation, the user is prompted for the System PIN number.



NOTE: The default System PIN (the PIN that the unit arrives with) is 1111 (see page 8)

Press the 4 Digit Pin number (default (1) (1) (1) (1))

Dect 1802 Qk 7/19/02 3:45 PM Page 11

If this is entered correctly, the Handset will start to search for the Base Station.

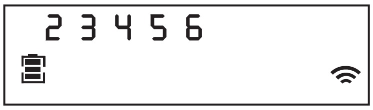
NOTE: If the PIN is incorrect, a single low tone will be heard and another opportunity to enter the PIN offered.

The Handset will display the Base Station RFPI. (The RFPI is a unique 10 digit number to each Base Station and serves to indicate that a Base Station has been located.)



Press (menu) to accept the RFPI.

Finally a Handset number must be selected. Each Base Station can support up to six Handsets. The display shows the available handset numbers:



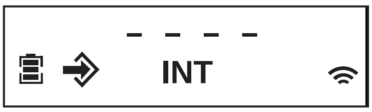
Select the first available Handset number.
eg Press (2) .

Note that the display shows the Base Station (left) and Handset (right) numbers:



HANDSET DE-REGISTRATION

Handsets can be de-registered from Base Stations as required.
Press (menu) (int) (9) .
The user is prompted for the System PIN.

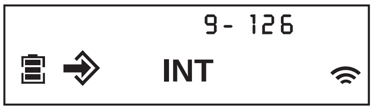


NOTE: The default System PIN is (1) (1) (1) (1) (see page 8)

Press the 4 digit PIN.

Dect 1802 Qk 7/19/02 3:45 PM Page 12

The handset numbers already registered are displayed. In the example shown, handsets 1,2 and 6 are registered.



Press the handset number to be de-registered. eg 1
Press menu

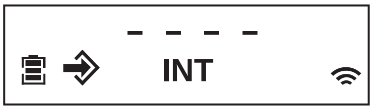
The selected Handset is now de-registered.

PIN CODE CHANGES

NOTE The default System PIN (the PIN that the unit arrives with) is 1111.

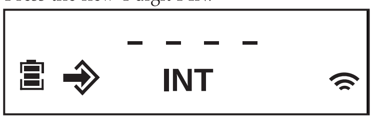
The System PIN can be changed from any Handset registered to a Main Base.
Press menu int 0.

The user is prompted for the current System PIN.

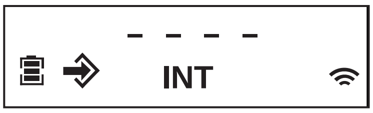


Press the 4 digit PIN. 1 1 1 1

Press the new 4 digit PIN.



Confirm the new PIN digit keys by entering the number again.



Confirm the setting and ensure that you make a note of the new PIN number in a convenient location. Press menu to store and exit.

NOTE **IMPORTANT NOTE** The PIN number is required to program many of the features of this product. If the PIN is changed from its factory default, and the new number is lost, then it will not be possible to program the features that require its use.

Dect 1802 Qk 7/19/02 3:45 PM Page 13

SWITCHING THE HANDSET ON AND OFF

To turn the handset on:
Press ⏻ until the display is visible.
The Main Base number is shown on the left and the handset number shown on the right.
(These numbers may differ from those shown below.)



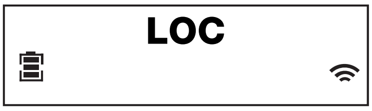
To turn the handset off:
Press and hold ⏻ until the display goes blank.

(If the handset is off when it is returned to the Base Station cradle, it will automatically switch back on).

LOCKING AND UNLOCKING THE KEYPAD

Locking the Handset keypad prevents accidental key presses causing dialling or programming. The only activities that can be performed whilst the keypad is locked are receipt of an incoming call and unlocking the keypad.
Press (menu) followed by (*) to lock the keypad.

The display will appear as below.



Repeat to unlock the keypad.

CALL TIMER

The call duration will be displayed, 10 seconds after the call has started.

Dect 1802 Qk 7/19/02 3:45 PM Page 14

MAKING AN EXTERNAL CALL

Making an external call is very easy -there are several styles of call:

- On-Line Dialled Calls
- Pre-Dial Calls
- Memorised Number Call
- Last Number Redial
- Caller ID Dial

On-Line Calls

Press

When the dial tone is heard, key in the number. As the number is entered it is displayed and dialled.

Press 1 2 3



Press to finish the call.

Pre-dial Calls

Pre-dialling allows you to enter the telephone number before you take the outside line. You may then check that the number is correct before dialling.

Key in the number. As the number is entered it is displayed.

Press 1 2 3



NOTE If a digit is entered incorrectly, use a short press of to delete it.

Press to dial the displayed number.

Press to finish the call.

Dialling a number stored in memory

Frequently dialled numbers may be stored in memory and easily dialled.

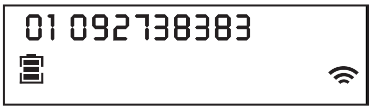
(To store numbers in the Dial Memories, see page 14.)

You may select a number to be dialled from those you have previously stored, either by using the 2 digit directory location number or by scrolling through the memories.

Dect 1802 Qk 7/19/02 3:45 PM Page 15

Dialling from memory using the 2 digit directory location

Press the store and enter the 2 digit directory number **01-20** that refers to the number you wish to dial.



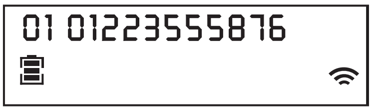
If the number is correct, press to dial the displayed number.

NOTE: If the number you selected is the wrong memory location, you may use to scroll through the memory locations, or press store to exit.

Dialling from memory by scrolling stored numbers

Press store

Press (Cycle) to step through the numbers you previously stored, until the number you wish to dial is displayed.



Press and the number will be dialled.

NOTE: When scrolling through the memories, if the stored number is too long to be displayed, long key presses of # and * keys will reveal the digits of the number that are not displayed.

Dect 1802 Qk 7/19/02 3:45 PM Page 16

NOTE

Caller ID features are not available in New Zealand

Last Number Redial Calls

The handset stores the last four numbers called.
Press (rdl• pause) to display the last number called. Press (rdl• pause) again to display the next number.

Press (talk) to dial the displayed number.

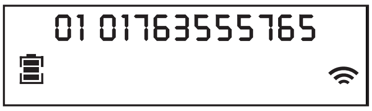
CALLER ID

(Caller ID features not available in New Zealand)

The Caller ID Memory contains the telephone numbers of the last 25 calls made to the Base Station. When a Caller ID telephone number is displayed, it can be dialled directly.

To Display Caller ID Numbers

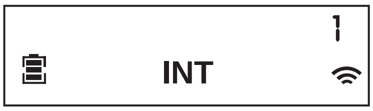
To cycle through the 25 locations, press (scroll).
Press (store) (long press - greater than 2 seconds)
Press (talk) to call the number directly.
The Caller ID Store location is numbered from **01-25.** The telephone number of the most recent caller **(01)** will be displayed first.



MAKING AN INTERNAL CALL

If you have more than one handset registered on your Main Base, then internal calls can be made between the handsets.

Press (int) key.



Key in the number of the Handset to be called **1** to **6**.

NOTE If the called Handset accepts the call, the dialled Handset number stops flashing and the connection will be made.

All Handsets

All Handsets currently registered with the Main Base can be called simultaneously although only one may answer.
Press (int) .

Press (*) to call all Handsets.
When a Handset accepts the call, the ⊓ symbol will be replaced with the Handset identity.

BASIC ACTIVITIES

RECEIVING A CALL

When a Handset receives an incoming call press (talk).

The appropriate icon will be displayed for the duration of the call.

If the Handset is resting in the Charge Base and the AutoTalk feature is enabled, simply lifting the handset will connect the call.

CALL TRANSFER

If you have more than one handset registered on your Main Base, incoming external calls can be transferred to another Handset.
After pressing (talk) to accept the call - inform the caller that you are about to transfer the call:
Press (int) then the number of the Handset to receive the call.
When the other handset is answered you may speak to them first and then transfer the call by pressing (talk).

If the other handset does not answer, Press (int) to return to the original caller.

NOTE: An optional Dect handset is required for this feature.

CALL TRANSFER THROUGH A PABX

This telephone may not be compatible with all Business Telephone Systems. Please contact your PABX provider for information on transferring calls. However a common method of transferring through a PABX is to press (flash) then the extension number you require followed by (talk).

CALL WAITING / FLASH

If the call waiting tone sounds during a call:
Australia: Press (flash) then (2) to switch between callers.
New Zealand: Press (flash) to switch between callers.

PAGE HANDSETS FROM THE MAIN BASE

Pressing the Page key on the Main Base will cause all handsets to ring for 30 seconds.
This may be useful if you wish to locate a missing handset.
Pressing the Page button again, or pressing (talk) on a handset, will stop the paging signal.

NOTE: If the Main Base Page key is pressed for longer than 4 seconds, the Main Base will enter the registration mode.

Dect 1802 Qk 7/19/02 3:45 PM Page 18

NOTE

Numbers stored in one Handset can not be accessed from other Handsets

STORING DIAL MEMORIES

Each Handset can store up to 20 telephone numbers in Dial Memories.
Each number can be up to 24 digits long.

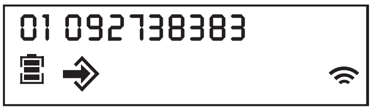
Storing a number in memory

Press (menu) then (store).

Press (↻) until an empty location (location number followed by 3 bars), is reached.



Enter the telephone number to be stored.



Confirm and exit Dial Memory mode by pressing (menu).

NOTE Whilst entering the telephone number, an incorrectly entered digit may be removed by a short press of (C) (less than 2 seconds).

Changing the Number

The number stored in a particular dial memory can be overwritten or changed simply by following the procedure for storing numbers and entering the new number over the existing number.

Displaying long numbers

If the stored number is too long to be displayed, long key presses of (*) or (#) keys will move the displayed number left or right respectively.

Dect 1802 Qk 7/19/02 3:45 PM Page 19

Delete a Number from Memory

Numbers held in a Dial Memory locations can be deleted.
Press (menu) then (store)

Press ( ) to step to the number to be deleted.

When the number to be deleted is displayed, short presses of the Power/Delete key will delete the last digit of the number. When all digits have been deleted Press (menu) .

The number previously stored in the displayed location will be deleted.

RECEIVED SPEECH VOLUME

The volume of received speech heard in the earpiece, can be adjusted through five levels. This must be done whilst a call is in progress.

( ) maximum ¦ ----¦

¦ --- ¦

¦ -- ¦

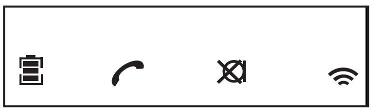
¦ - ¦

minimum ¦ ¦

The volume will increase for each press of ( ) .
Note that the volume will stay at the last setting after each call.

MICROPHONE MUTE

To allow the user to have a private conversation during an external call.

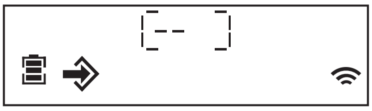


Press (menu) then (#) to turn the Mic Mute on and off.

Dect 1802 Qk 7/19/02 3:45 PM Page 20

HANDSET RING VOLUME

The Handset Ring Volume can be adjusted through five levels (0 through 4).
Press menu then 1 .



The display shows the current ring volume setting; the current setting is level 2
You may step through the available settings by pressing ⟲ .

⟲ maximum (4) ¦ – – – – ¦

(3) ¦ – – – ¦

(2) ¦ – – ¦

minimum (1) ¦ – ¦

off (0) ¦ ¦

Confirm the setting by pressing menu

Disabling the ringer

The handset ringer may be switched off by following the procedure above and selecting the 'Zero level' setting.
With the ringer switched off, [ringer-off symbol] will be shown on the display. The phone symbol will flash when an incoming call is detected.

HANDSET RING TONE

Five Handset ring tones are available, numbered from 1 to 5.
Press menu then 2 .

The display shows and sounds the current ring Style setting.
Press ⟲

The Ring Style will change (1 through 5) for each press of ⟲ .
Press menu to store and exit .

TROUBLE SHOOTING

If your phones are not performing to your expectations, please try these simple steps first before calling Uniden customer service.

PROBLEM	SUGGESTION
The charge light won't come on when the handset is placed on the base.	• Make sure the AC adaptor is plugged into the base and wall outlet and switched on. • Make sure the handset is sitting correctly in the base. • Make sure the charging contacts on the handset and base are clean.
The audio sounds weak and/or scratchy.	• Move the handset and/or base to a different location away from metal objects or appliances and try again. • The handset rechargable battery may need to be charged. • You may be out of normal operating range. Move closer to the base unit. • Move the base unit so that it is centrally located in your residence or office and not near appliances.
Can't make or receive calls.	• Make sure handset is registered to a Main Base • Make sure the AC adaptor is plugged into the base and wall outlet. • Disconnect the AC adaptor for a few minutes, then reconnect it. • Place the handset back on the base unit for a few seconds.
The handset doesn't ring or receive a page.	• The rechargable battery pack may be weak. Charge the battery for 15-20 hours. • The handset may be too far away from the base. Place the base away from appliances or metal objects. • Place the handset back on the base unit for a few seconds. • You may have exceeded the Ringer Equivalence Number (REN) limit of how many phones can be connected to the same line. The REN total of all devices (printed on the label on the bottom of each unit) should not exceed three (3). Disconnect the appropriate units to lower the REN total.
No power on handset unit	• Check the rechargable battery connection inside the battery compartment on the handset. • The handset rechargeable battery pack may need to be charged.
Not sub	• Your handset is not registered to your base unit. • Please refer to page 7 for re-registering instructions.
Handset is beeping	• The handset rechargeable battery pack may need to be charged.

WARRANTY

One Year Limited Warranty

Important: Evidence of original purchase is required for warranty service.
Warrantor: Uniden Australia Pty Limited A.B.N. 58 001 865 498
Uniden New Zealand Limited

ELEMENT OF WARRANTY: Uniden warrants to the original retail owner for the duration of this warranty, its DECT1802 (herein after referred to as the Product), to be free from defects in materials and craftsmanship with only the limitations or exclusions set out below.
WARRANTY DURATION: This warranty to the original retail owner only, shall terminate and be of no further effect 12 months after the date of original retail sale. This warranty will be deemed invalid if the product is; (A) Damaged or not maintained as reasonable and necessary, (B) Modified, altered or used as part of any conversion kits, subassemblies, or any configurations not sold by Uniden, (C) Improperly installed, (D) Repaired by someone other than an authorised Uniden Repair Agent for a defect or malfunction covered by this warranty, (E) Used in conjunction with any equipment or parts or as part of a system not manufactured by Uniden, (F) Warranty is only valid in original country of purchase.
PARTS COVERED: This warranty covers for one (1) year, the Base Unit and Handset only. All accessories (AC Adaptor etc)are covered for 90 days only.
STATEMENT OF REMEDY: In the event that the product does not conform to this warranty at any time while this warranty is in effect, the warrantor at its discretion, will repair the defect or replace the product and return it to you without charge for parts or service. THIS WARRANTY DOES NOT COVER OR PROVIDE FOR THE REIMBURSEMENT OR PAYMENT OF INCIDENTAL OR CONSEQUENTIAL DAMAGES. THIS GUARANTEE IS IN ADDITION TO AND DOES NOT IN ANY WAY AFFECT YOUR RIGHTS UNDER THE CONSUMER GUARANTEE ACT.
PROCEDURE FOR OBTAINING PERFORMANCE OR WARRANTY: In the event that the product does not conform to this warranty, the Product should be shipped or delivered, freight pre-paid, with evidence of original purchase (eg. a copy of the sales docket), to the warrantor at:

UNIDEN AUSTRALIA PTY LIMITED
SERVICE DIVISION
345 Princes Highway,
Rockdale NSW 2216
AUSTRALIA
Ph (02) 9599 3355 Fx (02) 9599 3278
Toll Free 1300 366 895
www.uniden.com.au

UNIDEN NEW ZEALAND LIMITED
SERVICE DIVISION
150 Harris Road,
East Tamaki, Auckland
NEW ZEALAND
Ph (9) 273 8383 Fx (9) 274 4253
Toll Free 0800 4 UNIDEN
4 864 336
www.uniden.co.nz

Customers in other States should ship or deliver the Product freight pre-paid to their nearest Uniden Authorised Repair Centre (Contact Uniden for the nearest Warranty Agent to you).

Uniden

© 2002 Uniden Australia Pty Limited
Uniden New Zealand Limited
Printed in China
UAZZ01589ZZ